

Mila Brooks - Game Developer

(360) 842-9125

mila.eris@gmail.com

[linkedin.com/in/milabrooks/](https://www.linkedin.com/in/milabrooks/)

<https://milabrooks.com/>

Versatile software developer specializing in game development with interests in UI, comic publishing, and experimental media.

SKILLS

Languages: C# (Advanced), Java (Advanced), Javascript (Intermediate), Python (Intermediate)

Tools: Unity, Git, Figma, Visual Studio, Clip Studio Paint

EDUCATION

Western Washington University - **B.S. in Computer Science** (Aug 2022 – Mar 2025)

CERTIFICATES

Google - **UX Design Professional Certificate** (July 2025– Sept 2025)

PROJECTS

Sitka Salmon - **Educational salmon game**

- Partnered with the Sitka Sound Science Center to create an educational game about the salmon lifecycle
- Practiced Agile development with client-facing sprint reviews and iterative releases
- Developed gameplay systems in C# using Unity 2D
- Created custom sprites and integrated them into gameplay and UI

BoneDepot - **Monster retail game**

- Designed and implemented interfaces for menus and 7+ minigames
- Created a custom dialogue system that allows branching and custom events
- Incorporated the Unity animation system into UI and gameplay

Therapy Virtual World – **Research project**

- Designed and developed game UI through an iterative design process
- Optimized performance using LOD techniques
- Integrated Fishnet in Unity for multiplayer functionality and ensured smooth UI-server communication

WORK EXPERIENCE:

Freelance Data Annotation (November 2025 – Current)

- Provided specific, actionable feedback in 100+ code reviews
- Documented bugs while testing code in Python, C++, C#, JavaScript, and Go

The Comics Place (April 2023 – May 2025)

- Managed store inventory by curating and replenishing stock
- Assisted with testing in-development POS system and documenting bugs
- Identified customer needs, provided personalized recommendations, and answered product questions

Favorite Games: Portal 2, Lorelei and the Laser Eyes, Resident Evil 4, Disco Elysium